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Muskegon, MI 49442-9427 USA  
FAX 616-788-2765

or send a CompuServe message via CompuServe Mail to:

ASP Ombudsman 70007,3536

# AUTO SIZE PROPERTY

## Description

Enables the control to automatically size itself to fit its contents.

## Usage

`[form.]control.AutoSize[ = {TRUE|FALSE} ]`

## Setting

The AutoSize property settings are:

Setting	Description
TRUE	Automatically sizes itself to fit its contents.
FALSE	Allows the width and height of the control to be set manually.

## Data Type

Integer (Boolean)

# BEVELINNER PROPERTY BEVELOUTER PROPERTY

## Description

Sets or returns the inner or outer shadow styles of the control.

## Usage

[*form.*]control.**BevelInner**[ = *integer* ]

[*form.*]control.**BevelOuter**[ = *integer* ]

## Setting

The property settings are:

Setting	Description
0	None
1	Raised
2	Inset

## Remarks

These properties have no affect when BevelWidth=0.

## Related Properties

BevelWidth and BorderWidth

## Data Type

Integer (Enumerated)

## BEVELWIDTH PROPERTY

### Description

Sets or returns the shadow sizes of the inner and outer bevels of the control.

### Usage

`[form.]control.BevelWidth[ = integer ]`

### Related Properties

BevelInner, BevelOuter and BorderWidth

### Data Type

Integer

# BLINKMODE PROPERTY

## Description

Determines how the toggle control blinks.

## Usage

[*form.*]control.**BlinkMode**[ = *integer* ]

## Setting

The BlinkMode property settings are:

<b>Setting</b>	<b>Description</b>
<b>0</b> (Never)	The toggle switch never blinks.
<b>1</b> (Always)	The toggle switch always blinks.
<b>2</b> (When On)	The toggle switch blinks only when the switch is <i>ON</i> .
<b>3</b> (When Off)	The toggle switch blinks only when the switch is <i>OFF</i> .

## Remarks

This property has no affect when BlinkRate=0.

## Related Property

BlinkRate

## Data Type

Integer (Enumerated)

## **BLINKRATE PROPERTY**

### **Description**

Determines the rate (in milliseconds) at which the control blinks.

### **Usage**

*[form.]control.BlinkRate[ = integer ]*

### **Remarks**

When the BlinkRate=0, the control will not blink.

### **Related Property**

[BlinkMode](#)

### **Data Type**

Integer

## **BORDERWIDTH PROPERTY**

### **Description**

Sets or returns the border size between the inner and outer bevels of the control.

### **Usage**

[*form.*]control.**BorderWidth**[ = *integer* ]

### **Related Properties**

BevelInner, BevelOuter and BevelWidth

### **Data Type**

Integer



## Global Majic Software, Inc.



### Toggle Switch Control

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#### Description:

The Toggle Switch control is a TRUE/FALSE, YES/NO or ON/OFF indicator. The control displays captions or pictures to represent the toggle state depending on the control's value. The control is capable of playing wave files (\*.wav) to indicate the switch turning *ON* and/or *OFF*. It includes bevels for a 3D appearance and blinking capability to draw attention to the control. It also has a built in timed shut-off capability.

#### Remarks:

Wave files (\*.wav) used with the control will not be stored in the control as the bitmap files are, therefore, all wave files need to accompany your application when distributed.

Windows has a limited number of timer handles available so be careful when using several timers and blinking controls on a single form.



**Events:**

Click  
DragDrop  
GotFocus  
LostFocus  
MouseDown  
MouseMove  
MouseUp

# MOUSECONTROL PROPERTY

## Description

Enables or disables mouse input to the control.

## Usage

`[form.]control.MouseControl[ = {TRUE|FALSE} ]`

## Setting

The MouseControl property settings are:

Setting	Description
True	Allows the control's <u>Value</u> to be modified with mouse input.
False	Disables mouse input to the control.

## Data Type

Integer (Boolean)

**OFFBACKCOLOR PROPERTY**  
**OFFFORECOLOR PROPERTY**  
**ONBACKCOLOR PROPERTY**  
**ONFORECOLOR PROPERTY**

**Description**

Determines the background or foreground color of the control in its *ON* (Value=TRUE) or *OFF* (Value=FALSE) states.

**Usage**

*[form.]control.OffBackColor* [ = *color* ]  
*[form.]control.OffForeColor* [ = *color* ]  
*[form.]control.OnBackColor* [ = *color* ]  
*[form.]control.OnForeColor* [ = *color* ]

**Remarks**

These properties can be set using Visual Basic's **RGB** or **QBColor** (or comparable) functions.

**Data Type**

Long

## **OFFCAPTION PROPERTY**

## **ONCAPTION PROPERTY**

### **Description**

Determines the text displayed on the control in its *ON* (Value=TRUE) or *OFF* (Value=FALSE) states.

### **Usage**

[*form.*]control.**OffCaption**[ = *string* ]

[*form.*]control.**OnCaption**[ = *string* ]

### **Remarks**

The default settings for these properties are "Off" and "On", respectively.

### **Data Type**

String

# OFFPICTURE PROPERTY

# ONPICTURE PROPERTY

## Description

Determines the graphic to be displayed in the control's *ON* (Value=TRUE) or *OFF* (Value=FALSE) states.

## Usage

[*form.*]control.**OffPicture**[ = *picture* ]  
[*form.*]control.**OnPicture**[ = *picture* ]

## Setting

These properties settings are:

<b>Setting</b>	<b>Description</b>
(none)	No picture is displayed.
(bitmap)	At design-time, specify the bitmap file name to be displayed. At run-time, specify the bitmap using Visual Basic's <b>LoadPicture</b> (or comparable) function.

## Remarks

When setting the picture at design-time, the picture will be saved with the form and will be compiled into the executable. When AutoSize=FALSE, the picture is stretched to fit the control's dimensions. Set AutoSize=TRUE to display the picture in its full size.

## Data Type

Picture

## OFFWAVE PROPERTY

## ONWAVE PROPERTY

### Description

Determines the wave file (\*.wav) to be played in the control's *ON* (Value=TRUE) or *OFF* (Value=FALSE) states.

### Usage

[form.]control.**OffWave**[ = filename ]  
[form.]control.**OnWave**[ = filename ]

### Remarks

When setting the wave file at design-time, the wave file will **NOT** be saved with the form or compiled into the executable. Wave files need to accompany the executable. All sounds from the control can be disabled by setting Sound=FALSE.

### Data Type

String

**OFFX PROPERTY**  
**OFFY PROPERTY**  
**ONX PROPERTY**  
**ONY PROPERTY**

**Description**

Defines the horizontal or vertical offset (in pixels) of the caption from the center of the control for both the *ON* (Value=TRUE) or *OFF* (Value=FALSE) states. These properties only apply when OffPicture or OnPicture are not defined.

**Usage**

*[form.]control.OffX* [ = integer ]  
*[form.]control.OffY* [ = integer ]  
*[form.]control.OnX* [ = integer ]  
*[form.]control.OnY* [ = integer ]

**Remarks**

The default setting for these properties is 0.

**Data Type**

Integer

## ONTIMER PROPERTY

### Description

Determines how long (in milliseconds) the toggle control will remain *ON* (Value=TRUE).

### Usage

*[form.]control.OnTimer[ = integer ]*

### Remarks

When OnTimer = 0, the toggle control will **NOT** automatically turn itself *OFF* (Value=FALSE).

### Data Type

Integer



# OUTLINE PROPERTY

## Description

Enables or disables an outline (with color OutlineColor) to be painted around the border of the control.

## Usage

[*form.*]control.Outline[ = {TRUE|FALSE} ]

## Setting

The Outline property settings are:

<b>Setting</b>	<b>Description</b>
TRUE	Outline is painted.
FALSE	Outline is not painted.

## Related Property

OutlineColor

## Data Type

Integer.(Boolean)

# OUTLINECOLOR PROPERTY

## Description

Determines the Outline color of the control.

## Usage

`[form.]control.OutlineColor[ = color ]`

## Remarks

This property can be set using Visual Basic's **RGB** or **QBColor** (or comparable) functions.

## Related Property

Outline

## Data Type

Long

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Product support for all products is available to registered users by contacting **Global Majic Software, Inc.** at any of the following locations:

**CompuServe:** 73261,3642

**AmericaOnline:** GMagic

**Internet:** gms@globalmajic.com

**Snail Mail:** Global Majic Software, Inc.  
P.O. Box 322  
Madison, Alabama 35758

**TEL/FAX:** (205) 864-0708

**Home Page:** <http://www.globalmajic.com>

Product Support is free for a period of three (3) months from the date of registration.

If you have a shareware-related problem or dispute that you are unable to resolve with **Global Majic Software, Inc.**, please feel free to contact the [Association of Shareware Professionals](#).

## Properties:

<u>AutoSize</u>	Left	<u>OnX</u>
<u>BackColor</u>	<u>MouseControl</u>	<u>OnY</u>
<u>BevelInner</u>	MousePointer	<u>Outline</u>
<u>BevelOuter</u>	Name	<u>OutlineColor</u>
<u>BevelWidth</u>	<u>OffBackColor</u>	<u>PushPicture</u>
<u>BlinkMode</u>	<u>OffCaption</u>	<u>PushX</u>
<u>BlinkRate</u>	<u>OffForeColor</u>	<u>PushY</u>
<u>BorderWidth</u>	<u>OffPicture</u>	<u>Sound</u>
Enabled	<u>OffWave</u>	TabIndex
FontBold	<u>OffX</u>	TabStop
FontItalic	<u>OffY</u>	Tag
FontName	<u>OnBackColor</u>	Top
FontSize	<u>OnCaption</u>	<u>TwoState</u>
FontStrike	<u>OnForeColor</u>	<u>Value</u>
FontUnder	<u>OnPicture</u>	Visible
Height	<u>OnTimer</u>	Width
Index	<u>OnWave</u>	

# PUSHPICTURE PROPERTY

## Description

Determines the graphic to be displayed when the control's Value=FALSE.

## Usage

[*form.*]control.**PushPicture**[ = *picture* ]

## Setting

The PushPicture property settings are:

<b>Setting</b>	<b>Description</b>
<b>(none)</b>	No picture is displayed.
<b>(bitmap)</b>	At design-time, specify the bitmap file name to be displayed. At run-time, specify the bitmap using Visual Basic's <b>LoadPicture</b> (or comparable) function.

## Data Type

Picture

# **PUSHX PROPERTY**

# **PUSHY PROPERTY**

## **Description**

Defines the horizontal or vertical offset (in pixels) of the OnCaption or OffCaption from the center of the control while the left mouse button is pressed. This property only applies when OnPicture or OffPicture is not defined.

## **Usage**

*[form.]control.PushX[ = integer ]*

*[form.]control.PushY[ = integer ]*

## **Remarks**

The default setting for this property is 0.

## **Data Type**

Integer

## SOUND PROPERTY

### Description

Enables or disables the control's ability to play wave files (\*.wav) when its Value is changed.

### Usage

`[form.]control.Sound[ = {TRUE|FALSE} ]`

### Setting

The Sound property settings are:

<b>Setting</b>	<b>Description</b>
<b>TRUE</b>	Enables the control to play wave files.
<b>FALSE</b>	Disables the control from playing wave files.

### Data Type

Integer (Boolean)

# TWOSTATE PROPERTY

## Description

Determines the bevel display mode of the control. When enabled, this property allows the toggle to behave as a two-state button.

## Usage

[*form.*]control.**TwoState**[ = {TRUE|FALSE} ]

## Setting

The TwoState property settings are:

Setting	Description
TRUE	Bevels swap defined raised or inset states depending on the control's <u>Value</u> .
FALSE	Bevels always remain in defined raised or inset states regardless of the control's <u>Value</u> .

## Data Type

Integer.(Boolean)



# VALUE PROPERTY

## Description

Sets or returns the control's displayed value.

## Usage

[*form.*]control.**Value**[ = {TRUE|FALSE} ]

## Remarks

OnPicture is displayed when the control's Value=**TRUE** and OffPicture is displayed when the control's Value=**FALSE**. Additionally, when the control's Value is changed, the OffWave or OnWave depending on the Value.

## Data Type

Integer (Boolean)

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